**Topic:  Browser Object Model (BOM)**

The **Browser Object Model (BOM)** is a set of objects provided by web browsers to interact with the browser itself, beyond just manipulating the content of a web page. It provides JavaScript access to various components of the browser environment, such as the browser window, history, location, and more.

**1. Window Object**

The window object represents the browser's window. All global JavaScript objects, functions, and variables automatically become members of the window object.

2. **Window Object**:

Get the width and height of the browser window

console.log(window.innerWidth);

console.log(window.innerHeight);

window.open("https://example.com", "\_blank", "width=600,height=400");

**3. Navigator objects**

The Navigator object in JavaScript provides information about the browser's name, version, platform, and capabilities.

**4. Location objects**

It provides properties that allow you to access and manipulate different parts of the URL













